

Sara Sällemark

LEVEL ARTIST | level designer

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(+46) 706 348 889

Education

Level Design

The Game Assembly
Malmö, Sweden

2011-08 ongoing

Art Basics

KV Konstskola
Gothenburg, Sweden

2009-08 to 2010-06

Upper Secondary School – Art Program

Södra Latins Gymnasium
Stockholm, Sweden

2005-08 to 2008-06

Work Experience

Interviewer

Institutet för Kvalitetsindikatorer
Gothenburg, Sweden

2011-02 to 2011-04

Customer Service

Institutet för Kvalitetsindikatorer
Gothenburg, Sweden

2010-10 to 2010-12

Receptionist

Capio Citykliniken, Health Centre
Stockholm, Sweden

Summer of 2008/09/10

Barista

Costa Coffee
Edinburgh, Scotland

2008-10 to 2009-03

Other Merits

Volunteer

Nordic Game Conference

2012/13 -05

Knowledge

Level Art ●●●●○
Level Construction ●●●●○
Level Design ●●●●○
World Design ●●●○○
Lighting ●●●○○
3D modeling, mapping and texturing ●●●○○
Scripting – C# ●●●○○

Software

Photoshop ●●●●○
UDK ●●●●○
Maya ●●●●○
Unity 3D ●●●○○
Mudbox ●●○○○
Zbrush ●●○○○
nDo2 ●●○○○
World Machine ●○○○○

Languages

Swedish – Fluent, first language
English – Full professional
proficiency